

ProductCamp Helsinki

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Product Management



Continuous Agile



It's not important to build something. It's important to build the RIGHT thing



Our Work is Changing

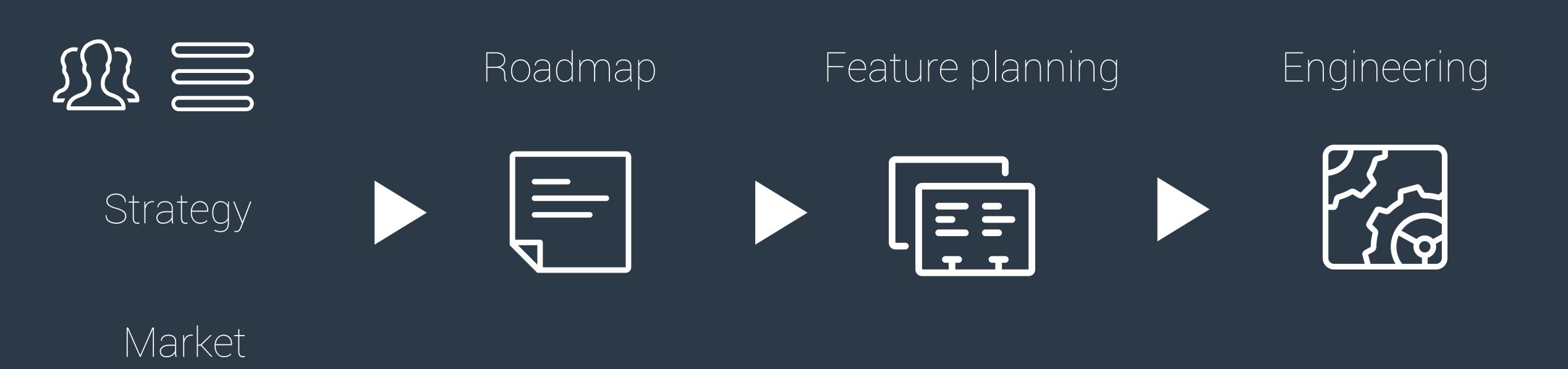
Batch -> Continuous

Strategy -> Measurement

Planning -> Testing



The Path from Ideas to Product





One Board for Feature Planning

Idea Use case Intro to the & Value team UX Dependencies & splitting Engineering



Challenges

Managing cross team dependencies

Giving time estimates

Visibility





unity3d.com/ads

P.S. We are hiring...

